



Centercourt Intramural 7v7 Soccer Rules

Centercourt Provides the following;

- Referee
- Soccer balls
- Team uniforms/pinnies
- Tournament admin and facilities

Registered players provide the following;

- Sneakers or turf shoes
- Shin guards (recommended)
- Please do not wear any jewelry
- Please wear soccer type attire (no jeans permitted!)

Game & Field Set-up

- Games consist of two 25 minute halves with a 3 minute half-time.
- Each team will have 6 field players plus a GK. Maximum roster of 14 players.
- Teams must have at least two (2) females on the field at all times. The minimum number of players to field a team is five. If a team cannot field the minimum number of players required a forfeit will be declared (see sub policy).

Sub Policy

- If you do not have enough players for the evening, you may borrow players from other teams in the league, however;
- Borrowing a player awards the opposing team 3 goals
- You may not borrow players from other teams in the league during playoffs.
- Teams that require more than two subs to field a team will automatically forfeit. Opposing team may choose to offer players to compete in scrimmage game if desired.

Start of Play

- A flip of a coin decides which team will kick off. Each team must stay in its own half of the field and the defending players must be at least 5 yards from the ball when it is kicked. After a goal, the team scored upon will kick off. After halftime, the teams change ends and the kickoff will be taken by the opposite team to that which started the game.
- Centercourt Soccer follows the guidelines of NCAA Soccer with these exceptions: Slide tackling is not allowed.
- Substitutions are allowed freely during dead balls.
- There will be no enforced "off-sides" rules, all players may be in any part of the field at any time.

Tie Game

- During Regular season if a game ends in a tie, a tie will be declared.